Call for Artist Proposals (Shake Rag Park Project):

ArtWorks, Inc. is collaborating with the City of Bowling Green to bring art to the new Shake Rag Park on the corner of 3rd Avenue and College St. (http://www.bgdailynews.com/news/city-makes-plans-for-shake-rag-park/article_a4f2d29f-d380-58e6-b6cc-dafca5a0c07e.html) The City plans to construct up to five walls with four foot limestone bases and engineers plan an artwork space of 4x30 ft to be filled with 4x4 panels. Currently, the City of BG is proposing to supply the 4x4 panels of 5/8 inch thick moisture-resistant Densglass sheathing that will be primed and prepped for use by the artist. The art will need to be of Bowling Green and Shake Rag theme. The art will be protected from the elements once installed in the park.

ArtWorks, Inc. is currently accepting artist proposals via email to info@artworksinc.org from Bowling Green/Warren County artists and all ArtWorks, Inc. members. This is for 2D art only. Artists may submit up to three pieces to be considered for this project.

If you wish to submit a proposal, please include the following:

- -Name
- -Address
- -Phone number
- -Email
- -Website (if applicable)
- -Artist Resume
- -Medium
- -Up to three images of current works that are sized to 2000 pixels on the long side and sized at 72dpi. Label these as: Title_ArtistName
- -A snapshot of your mark-up drawing/sketch of your proposed idea that is sized to 2000 pixels on the long side and sized at 72dpi. Label this as: ShakeRag_ArtistName and include the cost for purchase by the City of Bowling Green of the final piece.

Please submit your proposal with all of the above information no later than midnight June 30, 2018. ArtWorks will present all proposals electronically to the City Commission at a later date for purchase selection and will contact all artists who had art selected for purchase. At that time, you will be given a timeline to complete your final piece.

Construction will begin on the park in the summer of 2018 and art will begin to be installed as it is completed. That date is as yet unknown, but could possibly be as early as fall of 2018.